This game is called ***Zemljo krasti – stealing the land***. We need: *chalk* and a *stick* or a small branch (hard enough so you can throw it). We begin with *drawing a big circle* and *dividing it* into as many equal parts as there are players. Each one of the players can name his part of the land after *countries or continents*.

# **ZEMLJO KRASTI – STEALING THE LAND**

The players are standing *outside the circle* in front of their land. One of the kids takes the stick, puts it in the middle of the circle and releases the stick. *The players must be watchful*, because if the stick lands on someones land, they have to quickly *step on it* and *shout stop*. Meanwhile the others try to *run as far as possible* and after they hear the word stop, they must stop.

Afterward the person with the stick *tries to hit the person closest to him*. If he succedes, he can *take a part of his land* otherwise the person who has been targeted but not hit can take his.

Person can steal the land by standing or crouching on his land and then *drawing a line with chalk on the other person’s land*, as big as possible. The game is finished when there is no land left.



***CENTER OF THE CIRCLE***

***DRAWING A BIG CIRCLE***



***CHALK AND A STICK***



***DRAWING A LINE***

***THE END OF THE ROUND***



***TARGETING THE PLAYER***